

Non-monotonic Disclosure in Policy Advice

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joint with Catherine Hafer (NYU) and Dimitri Landa (NYU)

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Motivation

Strategic communications between policymakers and bureaucratic agencies

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- Preference misalignment under verifiable information → full disclosure (Milgrom (1981), Grossman (1981))

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Disclosure Games

- Preference misalignment under verifiable information → full disclosure (Milgrom (1981), Grossman (1981))
 - monotonicity
 - greater state-dependence of the sender

Some Results

- ① When ex-ante preferences of sender and receiver sufficiently co-align, *unraveling* can stop before being complete

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 - Unique Full Disclosure Equilibrium (FDE)
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- ② Characterize conditions for
 - Unique Full Disclosure Equilibrium (FDE)
 - Multiplicity of Sequential Equilibria
- ③ Equilibria with contrary comparative statics
 - Higher ex-ante preference misalignment → **less** informative communication
→ not **belief-stable**
 - Higher ex-ante preference misalignment → **more** informative communication
→ **belief-stable**

Stylized Example

Consider the U.S. Food and Drug Administration (FDA) and Policymakers (PMs)

- FDA has private information about trials
- FDA →
 - strict regulations → delay beneficial drugs;
 - loose regulations → introduce harming drugs.
- For PMs public/industry pressure requires rapid responses
- FDA has discretion over disclosure

More Examples

- Consumer Financial Protection Bureau
 - access to information that could be used contrary to its mission → re business regulations;
 - incentives to conceal.
- Internal Revenue Service
 - preferences for uniform enforcement;
 - private information re non-compliance statistical likelihood;
 - incentives to conceal from opposed policymaker.
- Central Intelligence Agency (Bay of Pigs)
 - information re conditional mission success;
 - incentives to conceal from more risk averse policymakers.
- USSR Ministry of Energy and Electrification (Chernobyl)
 - private information re nature of disaster(s);
 - incentives to limit information about disaster extent to avoid repercussions.

Our Contributions

- Full disclosure in games of verifiable advice:
 - **Milgrom** (1981), **Grossman** (1981), **Milgrom** (2008)
 - **Seidmann and Winter** (1997)
 - o.f. concave in action
 - sender's more state-dependent than receiver's
- Partial disclosure in games of verifiable advice
 - uninformed sender **Dye** (1985), **Jung and Kwon** (1988)
 - uncertainty about S's preferences **Wolinsky** (2003), **Dziuda** (2011)
 - multidimensional advice **Callander, Lambert and Matouschek** (2021)
 - disclosure reward **Denisenko, Hafer and Landa** (2024)
- Games of communication within hierarchy (cheap talk)
 - divergence in preferences → worse communication: seminal paper by **Crawford and Sobel** (1982), **Gilligan and Kreihbiel** (1987), **Austen-Smith** (1990, 1993)
 - **Callander** (2008)

Road Map

- ① Introduction
- ② **Model**
 - Game Structure
 - Equilibrium Characterization
 - Effects of Agency's Policy Preference
 - Belief-Stable Equilibria
- ③ Generalization
- ④ Agency's Vagueness
- ⑤ Summary

Actors and Timing

Two players: Agency (it) and Policymaker (she).

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②	Agency observes state (ω)	ω
③	Agency chooses message (m) to send to Policymaker	$m \in \{\omega, \emptyset\}$
④	Policymaker observes m and chooses policy (p)	$p \in \mathbb{R}$



Payoffs and Solution Concept

- Agency:

$$u_A(p) = -(p - i)^2$$

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Solution Concept: Sequential Equilibrium.

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Equilibrium Characterization

In every equilibrium

Policymaker

- $p^*(m = \omega) = \omega$ when $m \neq \emptyset$;
- $p^*(m = \emptyset) = x^* \equiv E[\omega | m^*(\omega) = \emptyset]$,
where $m^*(\omega)$ is A's eq. disclosure strategy.

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Agency

- discloses ω when
 $\omega \in [i - \sqrt{(x^* - i)^2}, i + \sqrt{(x^* - i)^2}] \cap [-1, 1]$;
- conceals ω otherwise.

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$i \geq 0 \rightarrow$ disclose $\omega \in [x^*, 2 \cdot i - x^*] \cap [-1, 1]$;

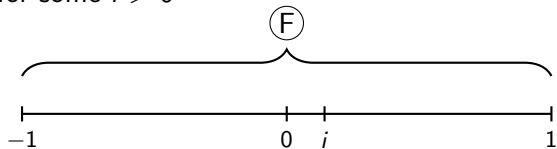
$i \leq 0 \rightarrow$ disclose $\omega \in [2 \cdot i - x^*, x^*] \cap [-1, 1]$.

Equilibrium Disclosure Strategies

There can be a *maximum* of three disclosure strategies supported in equilibrium

① Full disclosure (F)

Disclosure intervals for some $i > 0$



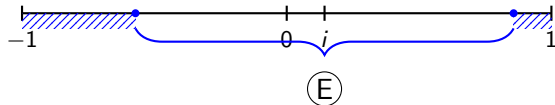
Hatched areas – no disclosure

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- ① Full disclosure (F)
- ② **Partial disclosure:**
 - **Expansive disclosure strategy (E)**

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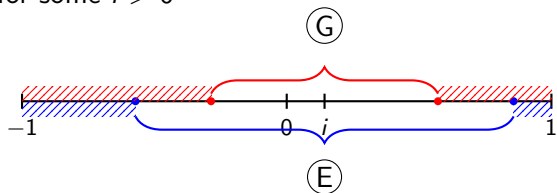
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Equilibrium Disclosure Strategies

There can be a *maximum* of three disclosure strategies supported in equilibrium

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- ② **Partial disclosure:**
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 - **Guarded disclosure strategy (G).**

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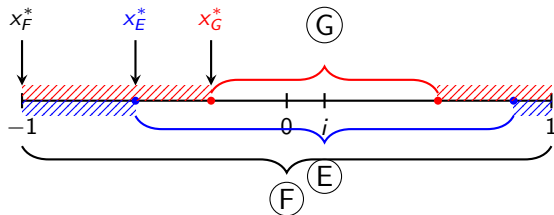
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Equilibria

There can be a *maximum* of three equilibria

- ① Full disclosure equilibrium;
- ② Partial disclosure equilibria:
 - Guarded equilibrium,
 - Expansive equilibrium.

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Road Map

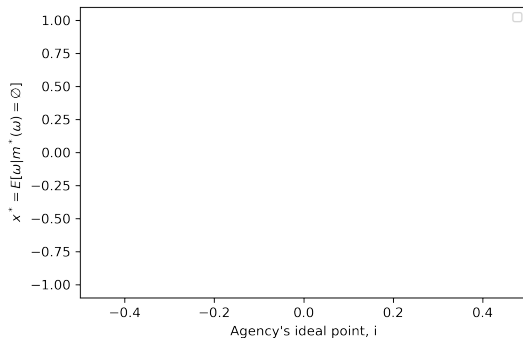
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Effect of A's Policy Preference (i) on Policy Absent Disclosure

Prop.1

Increasing i ,

- 1 no effect on $x_F^* = E[\omega | m^*(\omega) = \emptyset]$
in full disclosure equilibrium, $i \neq 0$;

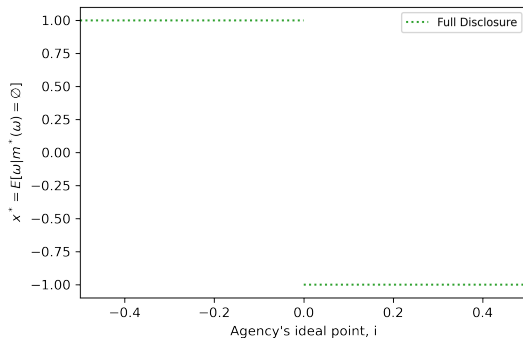


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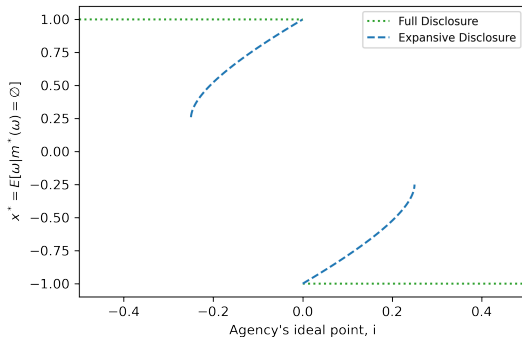


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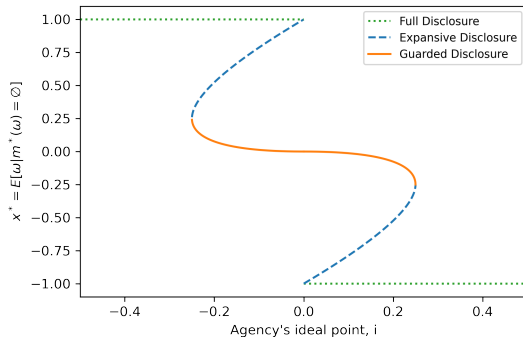


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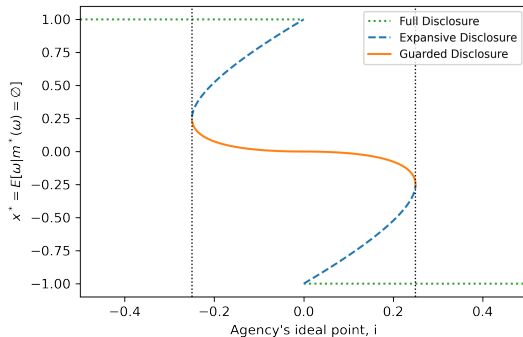


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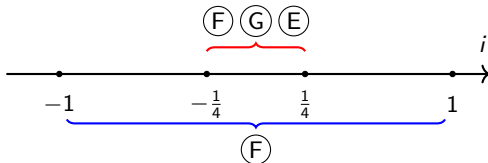
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Effect of A's Policy Preference (i) on Full Disclosure Equilibrium Uniqueness

Prop.2

- ① For all i there exists full disclosure equilibrium;
- ② If and only if $i \in [-1/4, 1/4]$, there are two partial disclosure equilibria: **guarded** and **expansive**.



Effect of A's Policy Preference (i) on Equilibrium Disclosure

Assume $i \geq 0 \rightarrow$

Agency discloses ω to PM when

$$\omega \in [x^*, 2 \cdot i - x^*] \cap [-1, 1],$$

and conceals information otherwise.

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- **Indirect** effect
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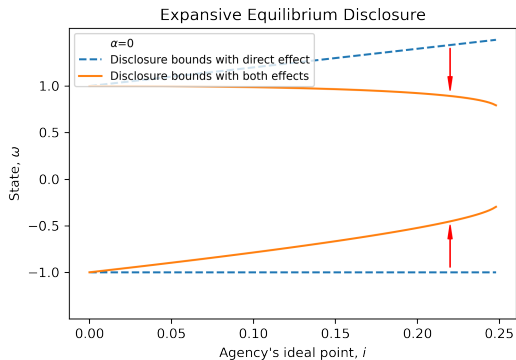
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- **Direct** effect always (*weakly*) improves communication between A and PM
- **Indirect** effect
 - \rightarrow Improves communication in **guarded** equilibrium
 - \rightarrow Reduces communication in **expansive** equilibrium

Effect of A's Policy Preference (i) on Expansive Disclosure

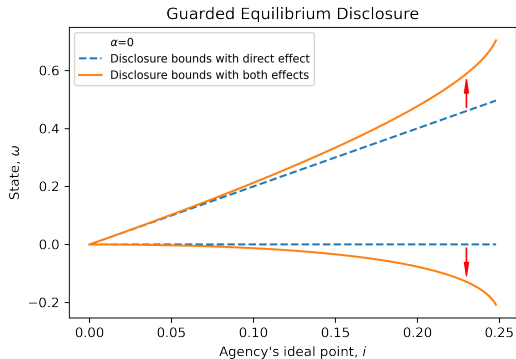


Prop.3

Communication between actors

→ *deteriorates* in $|i|$ in expansive equilibrium;

Effect of A's Policy Preference (i) on Guarded Disclosure

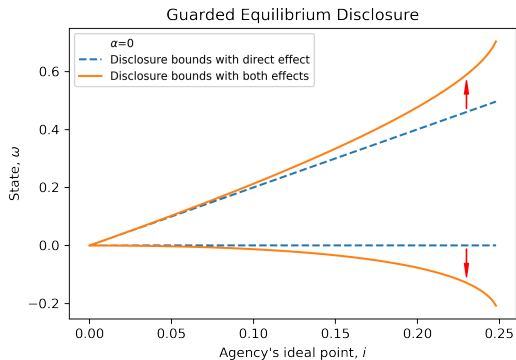


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Effect of A's Policy Preference (i) on Guarded Disclosure



Comparative Statics Underlying Intuition

Prop.3

Communication between actors

- *deteriorates* in $|i|$ in expansive equilibrium;
- *improves* in $|i|$ in guarded equilibrium; and
- *not affected* by $|i|$ in full disclosure equilibrium.

Effect of Preferences Divergence ($|i|$) on Equilibrium Disclosure

Parameter i captures A's policy preference.

Effect of Preferences Divergence ($|i|$) on Equilibrium Disclosure

Parameter i captures A's policy preference.

Parameter $|i|$ represents **ex-ante** divergence between actors' preferences.

Biased Policymaker

Prop.3

Communication between actors

- *deteriorates* in **ex-ante** preference divergence in expansive equilibrium;
- *improves* in **ex-ante** preference divergence in guarded equilibrium; and
- *not affected* by **ex-ante** preference divergence in full disclosure equilibrium.

Road Map

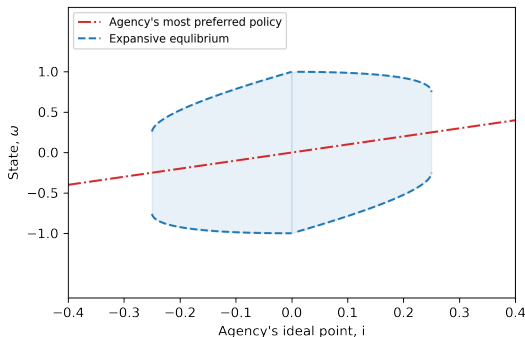
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Belief-Stability: Motivation

We have multiple equilibria with contrary comparative statics:

- Expansive \rightarrow communication deteriorates in ex-ante preference misalignment
- Guarded \rightarrow communication improves in ex-ante preference misalignment

All survive standard refinements \rightarrow Which one should we expect?

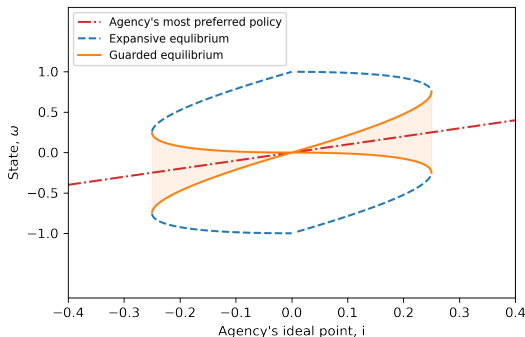


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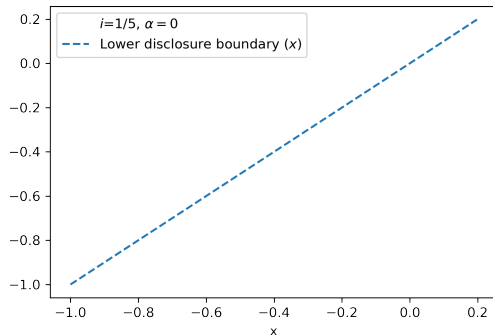


Belief-Stability: Motivation

For $i \geq 0$ ($i \leq 0$), the lower (upper) bound of the Agency's disclosure coincides with policy implemented absent disclosure.

When $i \geq 0$,

$$[i - \sqrt{(x - i)^2}, i + \sqrt{(x - i)^2}] = [x, 2 \cdot i - x].$$

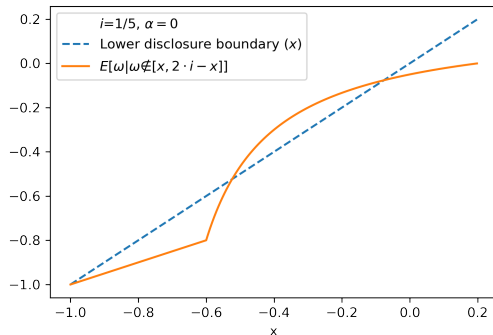


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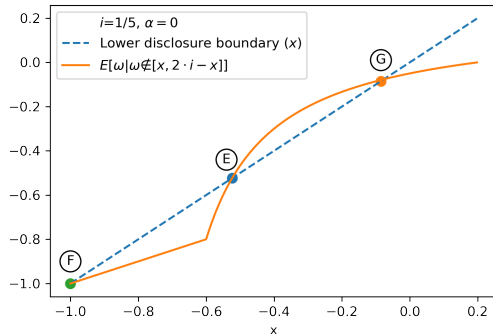
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Three disclosure strategies that can be supported in equilibrium:

- ① Full disclosure;
- ② Expansive partial disclosure;
- ③ Guarded partial disclosure.

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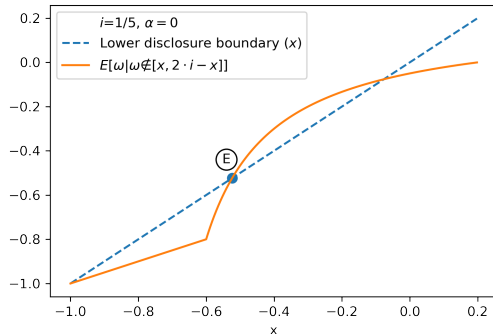
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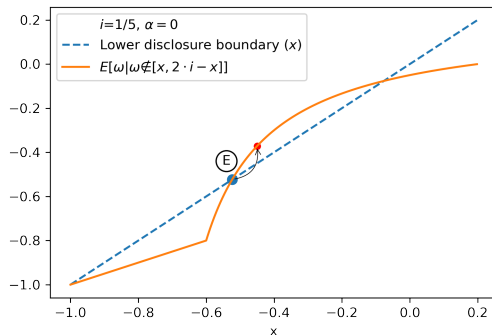
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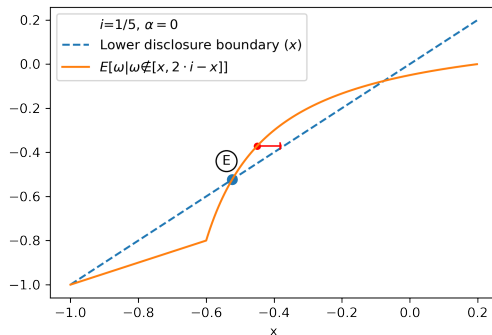
'Instability' of Expansive Equilibrium

Imagine there is slight perturbation to Policymaker's beliefs in **expansive** equilibrium.



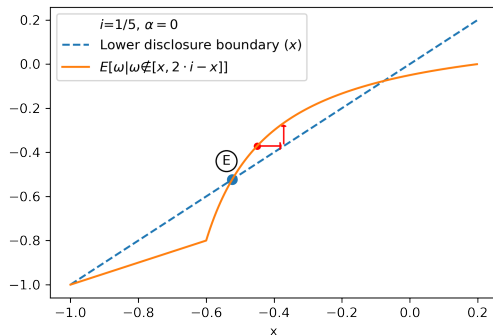
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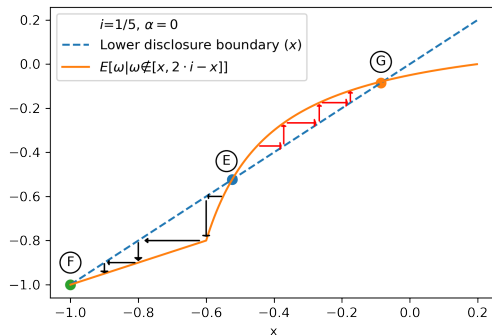
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'Instability' of Expansive Equilibrium

Imagine there is slight perturbation to Policymaker's beliefs in **expansive** equilibrium.

Regardless of direction of perturbation, expansive equilibrium will 'collapse.'



Belief-Stable Equilibria

Def.1

Consider an equilibrium (σ, μ)

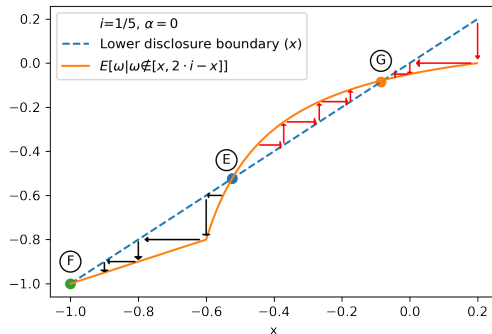
Let μ_j^ε be j's perturbed system of beliefs

Take σ^ε , seq. rational given $(\mu_j^\varepsilon, \mu_{-j})$

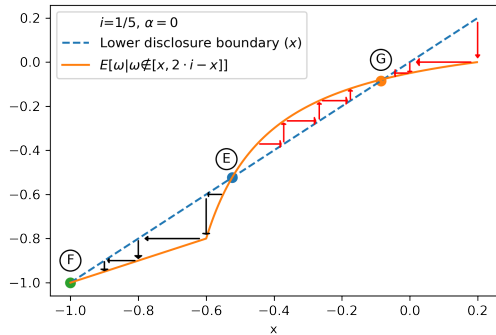
Let $\hat{\mu}_j^\varepsilon$ be consistent with σ^ε

If there exists an $\varepsilon > 0$ such that, for every μ_j^ε and y that satisfies $|\mu_j^\varepsilon(y) - \mu_j(y)| < \varepsilon$, $|\hat{\mu}_j^\varepsilon(y) - \mu_j(y)| \leq |\mu_j^\varepsilon(y) - \mu_j(y)|$ is satisfied

\Rightarrow Equilibrium (σ, μ) is **belief-stable** (for j)



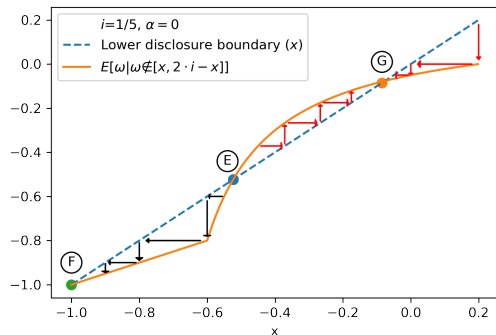
Belief-Stable Equilibria



Prop.4

- ① Expansive equilibrium is not belief-stable

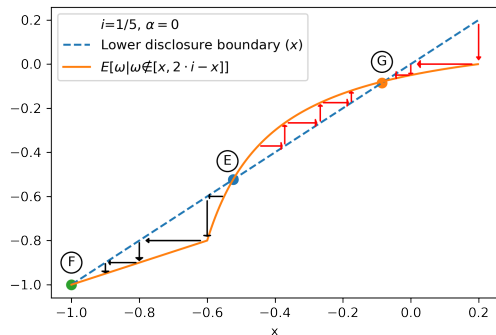
Belief-Stable Equilibria



Prop.4

- ① Expansive equilibrium is not belief-stable;
- ② Guarded equilibrium is belief-stable when $|i| \neq 1/4$;

Belief-Stable Equilibria

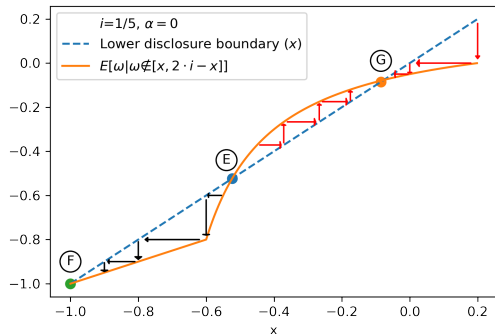


Prop.4

- ① Expansive equilibrium is not belief-stable;
- ② Guarded equilibrium is belief-stable when $|i| \neq 1/4$;

⇒ **Corollary 1.** Equilibrium is belief-stable \Leftrightarrow equilibrium communication **improves** in preference divergence. Equilibrium is not belief-stable \Leftrightarrow equilibrium communication **worsens** in preference divergence.

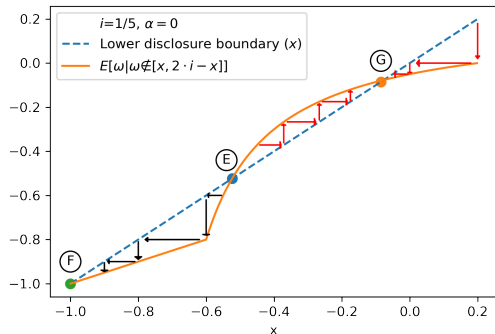
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- ① Expansive equilibrium is not belief-stable;
- ② Guarded equilibrium is belief-stable when $|i| \neq 1/4$;
- ③ Full disclosure is belief-stable

Belief-Stable Equilibria



Prop.4

- ① Expansive equilibrium is not belief-stable;
- ② Guarded equilibrium is belief-stable when $|i| \neq 1/4$;
- ③ Full disclosure is belief-stable when $i \neq 0$.

Extent of Belief-Stability

Def.2

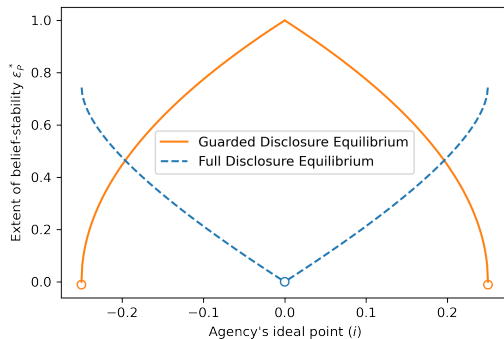
ε_j^* the **extent of belief-stability** of (σ, μ) **for player j** when it is the largest value $\varepsilon > 0$ such that, for every μ_j^ε that satisfies $|\mu_j^\varepsilon(y) - \mu_j(y)| < \varepsilon$, condition $|\hat{\mu}_j^\varepsilon(y) - \mu_j(y)| \leq |\mu_j^\varepsilon(y) - \mu_j(y)|$ is satisfied for all decision nodes y assigned to j .

Extent of Belief-Stability

Prop.5

As ex-ante preference divergence ($|i|$) between actors decreases,

- 1 the extent of belief stability of the full disclosure equilibrium decreases; and
- 2 the extent of belief stability of the guarded equilibrium increases.



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- ⑤ Summary

General Model: Actors and Timing

Two players: the Agency (it) and the Policymaker (she).

①	Nature determines state of the world $\omega \in \Omega$: Ω is compact and $\text{conv}(\Omega) = [\underline{\Omega}, \overline{\Omega}]$	$\omega \sim F(\cdot)$ such that $\int_{\underline{\Omega}}^{\overline{\Omega}} x \cdot f(x) dx = 0$
②	Agency observes ω	ω
③	Agency chooses message (m) to send to Policymaker	$m \in \{\omega, \emptyset\}$
④	Policymaker observes m and chooses policy (p) to implement	$p \in \mathbb{R}$

$$u_P(p) = -(p - \omega)^2, \quad u_A(p) = -(p - \alpha \cdot \omega + (1 - \alpha) \cdot i)^2$$

General Model: Actors and Timing

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④	Policymaker observes m and chooses policy (p) to implement	$p \in \mathbb{R}$

$$u_P(p) = -(p - \omega)^2, \quad u_A(p) = -(p - 0 \cdot \omega + (1 - 0) \cdot i)^2$$

General Model: Equilibria Characterization

Prop.6

In all equilibria

$$p^* = \begin{cases} m & \text{if } m \neq \emptyset, \\ x^* & \text{if } m = \emptyset \end{cases} ; \quad m^*(\omega) = \begin{cases} \omega & \text{if } \omega \in [i - \sqrt{(i - x^*)^2}, i + \sqrt{(i - x^*)^2}], \\ \emptyset & \text{else,} \end{cases}$$

where $x^* \equiv E[\omega | m^*(\omega) = \emptyset]$.

Full Disclosure Equilibrium Uniqueness

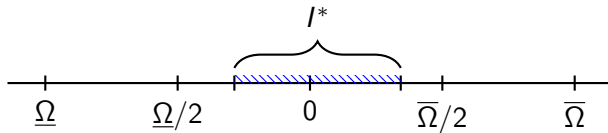
Prop.7

There exists an interval $I^* \subseteq (\underline{\Omega}/2, \bar{\Omega}/2)$ such that, for $i \notin I^*$, the unique equilibrium is full disclosure, and for $i \in I^*$, there **exist** multiple equilibria, including those with partial disclosure.

Full Disclosure Equilibrium Uniqueness

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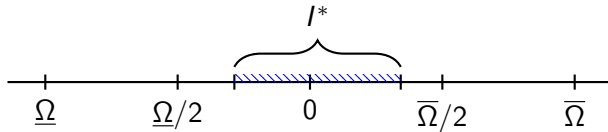


*stylized image

Full Disclosure Equilibrium Uniqueness

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There exists an interval $I^* \subseteq (\underline{\Omega}/2, \bar{\Omega}/2)$ such that, for $i \notin I^*$, the unique equilibrium is full disclosure, and for $i \in I^*$, there **exist** multiple equilibria, including those with partial disclosure.



*stylized image

\Rightarrow **Corollary 2.** When sender's and receiver's ex-ante preference are sufficiently aligned \Rightarrow there exists equilibria with partial disclosure. When sender's and receiver's ex-ante preference are sufficiently misaligned \Rightarrow FDE is unique equilibrium in the game.

Multiple Equilibria

Let X^* denote the set of all equilibrium policies selected by the Policymaker absent disclosure:

$$X^* \equiv \{x^* : x^* = E[\omega | m^*(\omega) = \emptyset]\}.$$

Order the elements of the set X^* such that when $s > t$, $|x_s^*| > |x_t^*| : X^* = \{x_1^*, x_2^*, \dots\}$.

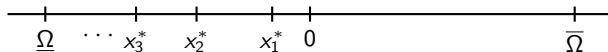
Multiple Equilibria

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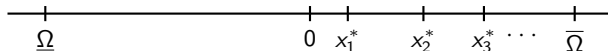
$$X^* \equiv \{x^* : x^* = E[\omega | m^*(\omega) = \emptyset]\}.$$

Order the elements of the set X^* such that when $s > t$, $|x_s^*| > |x_t^*| : X^* = \{x_1^*, x_2^*, \dots\}$.

Stylized image for some $i \geq 0$:



Stylized image for some $i \leq 0$:



Multiple Equilibria: Nestedness

Prop.8

All equilibrium disclosure intervals are nested:

$$\forall k > j, [i - \sqrt{(i - x_j^*)^2}, i + \sqrt{(i - x_j^*)^2}] \subset [i - \sqrt{(i - x_k^*)^2}, i + \sqrt{(i - x_k^*)^2}].$$

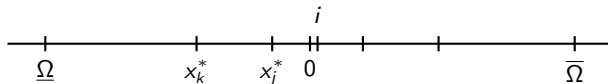
Multiple Equilibria: Nestedness

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Stylized image for some $i \geq 0$, $k > j$:



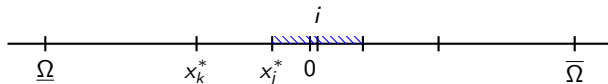
Multiple Equilibria: Nestedness

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Stylized image for some $i \geq 0$, $k > j$:



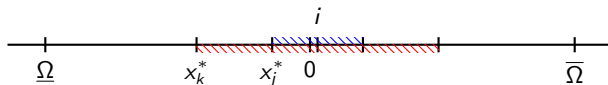
Multiple Equilibria: Nestedness

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Stylized image for some $i \geq 0$, $k > j$:



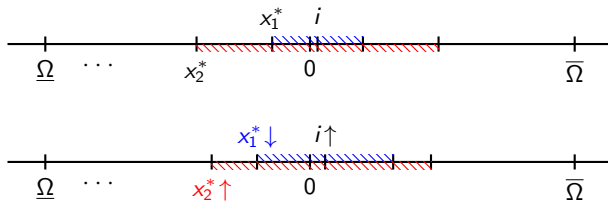
Effect of Preferences Divergence ($|i|$) on Equilibrium Disclosure

Prop.9

The Agency's equilibrium disclosure

- ① increases in divergence between the Agency's and the Policymaker's ex-ante preferences, $|i|$, in equilibria with odd-indexed policies absent disclosure;
- ② decreases in divergence between the Agency's and the Policymaker's ex-ante preferences, $|i|$, in equilibria with even-indexed policies absent disclosure.

Stylized image for some $i \geq 0$:



General Model: Belief Stability

Prop.10

Equilibria with odd-indexed policies absent disclosure are belief-stable. Equilibria with even-indexed policies absent disclosure are not belief-stable.

General Model: Belief Stability

Prop.10

Equilibria with odd-indexed policies absent disclosure are belief-stable. Equilibria with even-indexed policies absent disclosure are not belief-stable.

⇒ **Corollary 2.** Equilibria are belief-stable \Leftrightarrow equilibrium communication **improves** in preference divergence. Equilibria are not belief-stable \Leftrightarrow equilibrium communication **worsens** in preference divergence.

General Model: Some Results

- ① There is interval bounded away from bounds of support outside which \rightarrow unique FDE.
- ② Inside this interval multiple SE exist, including those with partial disclosure.
- ③ Partial disclosure SE alternate in their comp. statics wrt ex-ante preference divergence.
- ④ Only SE where communication **improves** in ex-ante pref. divergence are belief-stable.

Agency's state dependence

Road Map

- ① Introduction
- ② Model
- ③ Generalization
- ④ Agency's Vagueness
- ⑤ Summary

Agency's Vagueness

Let the Agency choose **precision** of its communication.

For all realizations $\omega \in \Omega$, Agency can send a message $m_S(T)$ for all T such that $\omega \in T \subseteq \Omega$.

Message $m_S(\omega)$ is most precise. Message $m_S(\Omega)$ is least precise.

After the Policymaker observes $m_S(\cdot)$, she chooses policy p .

Agency's Vagueness: Equilibrium Outcome

Let $i \geq 0$. The following can be supported in SE:

The Agency:

- sends message $m_S([x, \bar{\Omega}])$ when $\omega \in [x, \bar{\Omega}]$ and $x : \int_x^{\bar{\Omega}} y f_{\omega}(y) dy = i$;
- discloses state and sends message $m_S(\omega)$ otherwise.

The Policymaker:

- implements policy $p = i$ when observes $m_S([x, \bar{\Omega}])$;
- implements policy $p = \omega$ otherwise.

Agency's Vagueness: Uniform Distribution

Let $\omega \sim U[-1, 1]$, and $i \geq 0$.

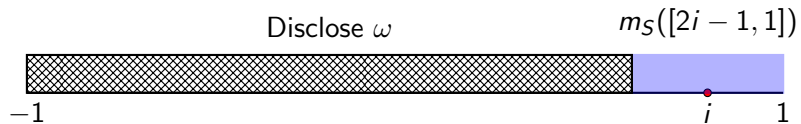
The Agency:

- sends message $m_S([2 \cdot i - 1, 1])$ when $\omega \in [2 \cdot i - 1, 1]$;
- discloses state and sends message $m_S(\omega)$ otherwise.

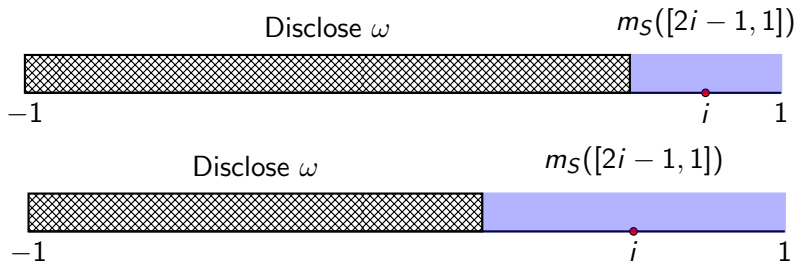
The Policymaker:

- implements policy $p = i$ when observes $m_S([2 \cdot i - 1, 1])$;
- implements policy $p = \omega$ otherwise.

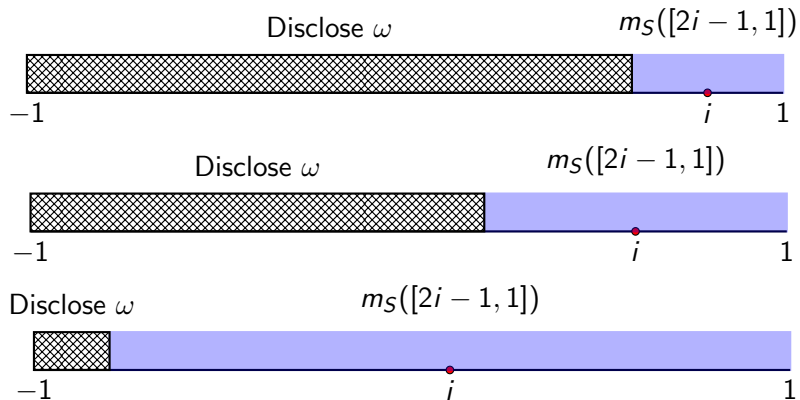
Agency's Vagueness: Disclosure



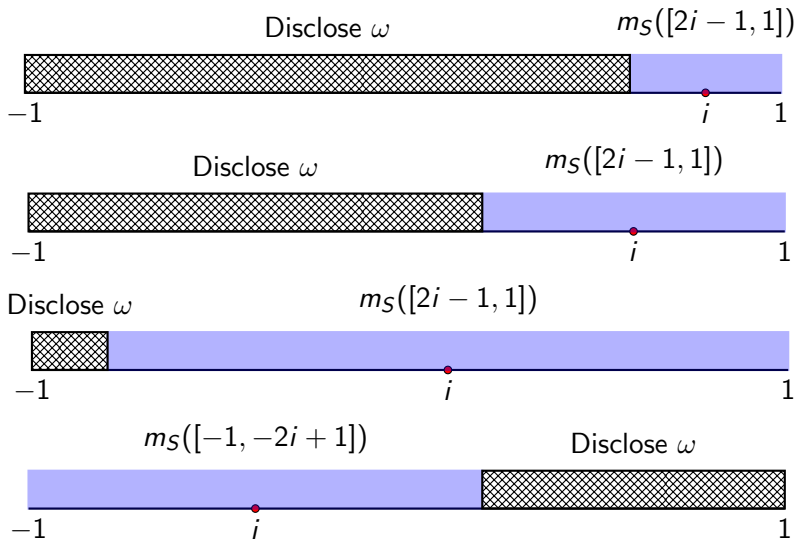
Agency's Vagueness: Disclosure



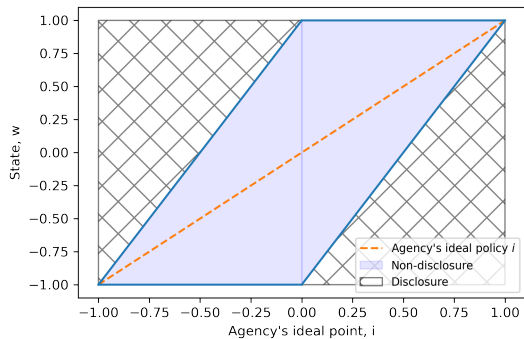
Agency's Vagueness: Disclosure



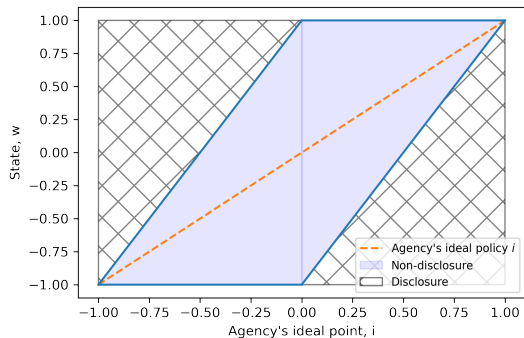
Agency's Vagueness: Disclosure



Agency's Vagueness: Generalized Disclosure



Agency's Vagueness: Generalized Disclosure



Prop.11

Communication improves in ex-ante preference divergence ($|i|$) between actors.

Road Map

- ① Introduction
- ② Model
- ③ Generalization
- ④ Agency's Vagueness
- ⑤ **Summary**

- Discrete Example
- Disclosure Reward
- Agency's State-Dependence
- Extension 1: Policymaker's Bias
- Extension 2: Partial Verifiability
- Extension 3: Optimal Choice of Agency

Summary

A model of **verifiable communication** between a Policymaker and a Bureaucratic Agency:

- ① When Agency and Policymaker's ex-ante preferences are sufficiently aligned, unraveling may stop before being complete;
- ② Greater ex-ante preference divergence can encourage Agency to disclose more information;
- ③ Equilibria where communication improves with preference divergence are belief-stable.

Road Map

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Thank you!

Example: Actors and Timing

There are two strategic players: the Agency (it) and the Policymaker (she).

①	Nature determines the state of the world (ω), all states equally likely	$\omega \in \{-A, -B, 0, B, A\}$
②	The Agency observes the state (ω)	ω
③	The Agency chooses which message (m) to send to the Policymaker	$m \in \{\omega, \emptyset\}$
④	The Policymaker observes message (m) and chooses policy (p) to implement	$p \in \mathbb{R}$

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Example: Payoffs and Solution Concept

- Agency:

$$u_A(p) = -(p - i)^2.$$

- Policymaker:

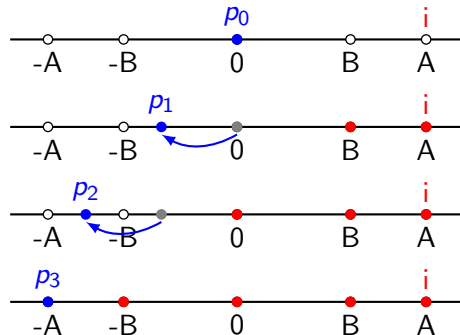
$$u_P(p) = -(p - \omega)^2.$$

Solution Concept: Sequential Equilibrium.

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Revelation Dynamics: Full Disclosure

- Let $i = A$
- The only equilibrium is one with full revelation



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Revelation Dynamics: Partial Disclosure

- Let $i = B$, $i \leq 3 \cdot A/7$
- When Policymaker observes $m = \omega$

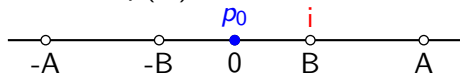
$$p = \omega$$

Revelation Dynamics: Partial Disclosure

- Let $i = B$, $i \leq 3 \cdot A/7$
- When Policymaker observes $m = \omega$

$$p = \omega$$

- Suppose $m = \emptyset$ is not informative;
then $p(\emptyset) = 0$

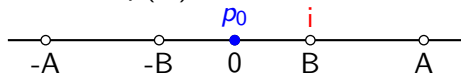


Revelation Dynamics: Partial Disclosure

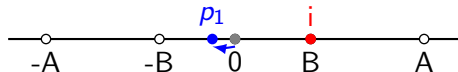
- Let $i = B$, $i \leq 3 \cdot A/7$
- When Policymaker observes $m = \omega$

$$p = \omega$$

- Suppose $m = \emptyset$ is not informative;
then $p(\emptyset) = 0$



→ The Agency discloses B ; but then
 $p(\emptyset) = p_1 \rightarrow$ disclose $\omega = 0$

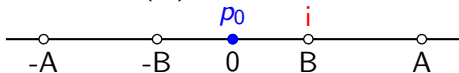


Revelation Dynamics: Partial Disclosure

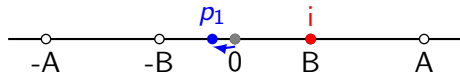
- Let $i = B$, $i \leq 3 \cdot A/7$
- When Policymaker observes $m = \omega$

$$p = \omega$$

- Suppose $m = \emptyset$ is not informative;
then $p(\emptyset) = 0$



- The Agency discloses B ; but then
 $p(\emptyset) = p_1 \rightarrow$ disclose $\omega = 0$



- Policymaker implements $p(\emptyset) = p_2$

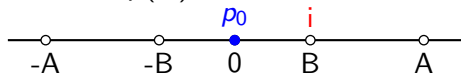


Revelation Dynamics: Partial Disclosure

- Let $i = B$, $i \leq 3 \cdot A/7$
- When Policymaker observes $m = \omega$

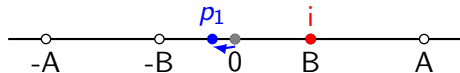
$$p = \omega$$

- Suppose $m = \emptyset$ is not informative;
then $p(\emptyset) = 0$

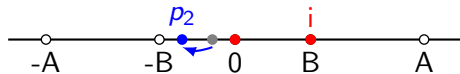


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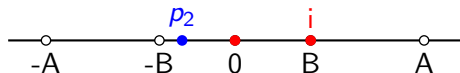
- The Agency discloses B ; but then $p(\emptyset) = p_1 \rightarrow$ disclose $\omega = 0$



- Policymaker implements $p(\emptyset) = p_2$



- Equilibrium



Introducing Disclosure Reward, R

The Agency receives a lump sum gain R when it shares information

$$u_A(p) = \begin{cases} -(p - i)^2 + R, & m \neq \emptyset; \\ -(x - i)^2, & m = \emptyset. \end{cases}$$

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Model with Reward: Equilibrium Characterization

The Policymaker implements $p^*(m) = m$, when she observes $m = \omega$.

She chooses a policy x^* otherwise.

The Agency discloses the state ω when $\omega \in [i - \sqrt{(i - x)^2 + R}, i + \sqrt{(i - x)^2 + R}]$, and conceals information otherwise.

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Model with Reward: Effects on Communication

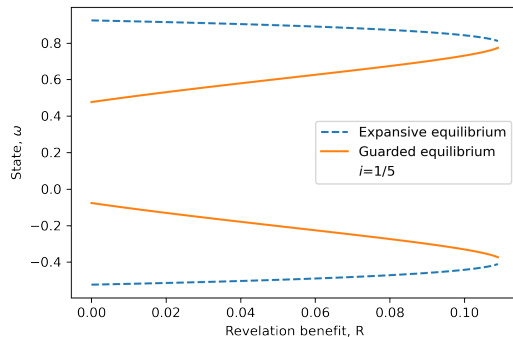
Lemma. Holding fixed Policymaker's choice absent disclosure, informativeness of communication between actors improves in R .

Model with Reward: Effects on Communication

Lemma. Holding fixed Policymaker's choice absent disclosure, informativeness of communication between actors improves in R .

Proposition. Communication

- improves in R in guarded equilibrium;
- deteriorates in R in expansive equilibrium;



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Sequential Rationality of Reward Scheme

Assume the Policymaker can choose whether to award R to the Agency.

- In the unique payoff-dominant (for the Policymaker) equilibrium, the Policymaker never awards less than R for disclosure;
- In the unique payoff-dominant (for the Policymaker) equilibrium, the Policymaker always awards disclosure and never awards lack thereof.

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Introducing Policymaker's Bias, b

The Policymaker wishes to implement policies co-aligned with her bias b

$$u_P(p) = -(p - \omega - b)^2.$$

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Model with Policymaker's bias: Equilibrium Characterization

The Policymaker implements $p^*(m) = m + b$, when she observes $m \neq \emptyset$.

She chooses a policy $E[\omega|m = \emptyset] + b$ otherwise.

The Agency discloses the state ω when

$$\omega \in \begin{cases} [2 \cdot (i - b) - x, x] \cap [-1, 1], & i - b < 0; \\ [x, 2 \cdot (i - b) - x] \cap [-1, 1], & i - b > 0, \end{cases}$$

and conceals information otherwise.

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Model with Policymaker's bias: Preferences Divergence

Let us denote $d \equiv |i - b|$. d represents ex-ante preference divergence between the Policymaker and the Agency.

The Agency discloses the state ω when

$$\omega \in \begin{cases} [-2 \cdot d - x, x] \cap [-1, 1], & i - b < 0; \\ [x, 2 \cdot d - x] \cap [-1, 1], & i - b > 0, \end{cases}$$

and conceals information otherwise.

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Model with Policymaker's Bias: Equilibria

There can be a *maximum* of three equilibria

- ① Full disclosure equilibrium;
- ② Partial disclosure equilibria:
 - *Guarded* equilibrium;
 - *Expansive* equilibrium.

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Model with Policymaker's Bias: Comparative Statics

Communication between actors

- ① not affected by ex-ante preference divergence $|d|$ in FDE;
- ② improves in ex-ante divergence $|d|$ in guarded equilibrium;
- ③ deteriorate in ex-ante divergence $|d|$ in expansive equilibrium.

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Model with Policymaker's Bias: Belief Stability

- ① FDE is belief stable when $d \neq 0$ and not belief stable otherwise;
- ② Guarded equilibrium is belief stable;
- ③ Expansive equilibrium is not belief stable.

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Agency's Competence: Game Modification

Companion paper: DHL 2024

①	Nature determines the state of the world (ω)	$\omega \sim N(0, 1)$
②	The Agency of known competence (θ) observes private signal (s) about the state	$s = \omega + \varepsilon,$ $\varepsilon \sim N(0, 1/\theta)$
③	The Agency chooses which message (m) to send to the Policymaker	$m \in \{s, \emptyset\}$
④	The Policymaker observes message (m) and chooses policy (a) to implement	$a \in \mathbb{R}$

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Agency's Competence: Agency's Disclosure Strategy

Policymaker implements policy $a = \frac{m}{1+1/\theta} + \frac{b}{2}$, when observes informative message m .

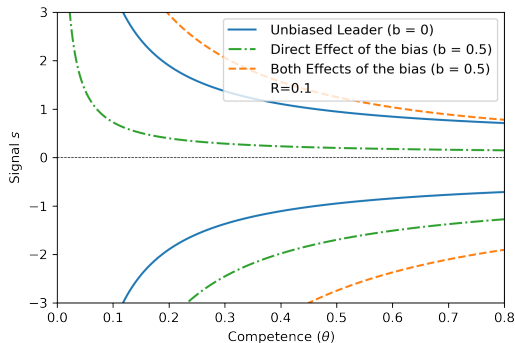
Agency of competence θ discloses its signal to the Policymaker if and only if

$$s \geq -\frac{\sqrt{R+d} \cdot (1+\theta)}{\theta} - b,$$

and

$$s \leq \frac{\sqrt{R+d} \cdot (1+\theta)}{\theta} - b.$$

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Agency's State-Dependence

- Agency:

$$u_A(p) = -(p - (1 - \alpha) \cdot i - \alpha \cdot \omega)^2$$

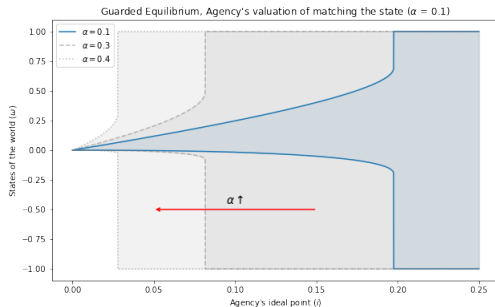
- Policymaker:

$$u_P(p) = -(p - \omega)^2$$

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Agency's State-Dependence

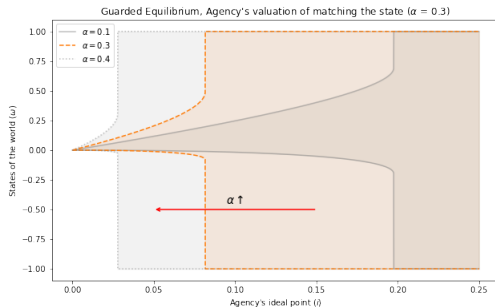
$$u_A(p) = -(p - (1 - \alpha) \cdot i - \alpha \cdot \omega)^2$$



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Agency's State-Dependence

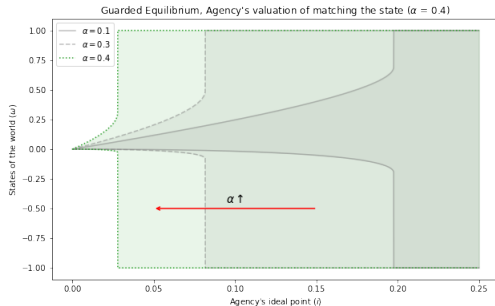
$$u_A(p) = -(p - (1 - \alpha) \cdot i - \alpha \cdot \omega)^2$$



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Agency's State-Dependence

$$u_A(p) = -(p - (1 - \alpha) \cdot i - \alpha \cdot \omega)^2$$



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Generalization of Agency's State-Dependence: Summary

$$u_A(p) = -(p - (1 - \alpha) \cdot i - \alpha \cdot \omega)^2$$

- ① Unique equilibrium is FDE when $\alpha > 1/2$.
- ② When $\alpha \leq 1/2$, FDE unique when $i \notin I^* \subseteq ([\frac{\underline{\Omega} \cdot (1-2\alpha)}{2 \cdot (1-\alpha)}, \frac{\bar{\Omega} \cdot (1-2\alpha)}{2 \cdot (1-\alpha)}])$, not unique if $i \in I^*$.
- ③ Equilibrium disclosure intervals are nested.
- ④ Equilibrium disclosure alternates in comparative statics wrt $|i|$.
- ⑤ Only those eq where communication improves in ex-ante divergence are belief-stable.

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Partial Verifiability

- Assume the Agency can distort information observed sending message $m \in [-1, 1] \cup \{\emptyset\}$.
- With probability q the Policymaker can 'verify' this information – she observes signal *True* when $m = \omega$ and signal *False* otherwise.
- With probability $1 - q$, the Policymaker cannot verify the Agency's message.

Partial Verifiability

- Assume the Agency can distort information observed sending message $m \in [-1, 1] \cup \{\emptyset\}$.
- With probability q the Policymaker can 'verify' this information – she observes signal *True* when $m = \omega$ and signal *False* otherwise.
- With probability $1 - q$, the Policymaker cannot verify the Agency's message.
- When $q = 1$, all messages are verifiable \rightarrow *hard information*.
- When $q = 0$, messages never verifiable \rightarrow *cheap talk* (*with sender's state-independent preferences).

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Partial Verifiability: Equilibrium Characterization

Agency:

- Discloses state when $\omega \in [y, 2 \cdot i - y]$;
- Distorts information to $U[y, 2 \cdot i - y]$ otherwise.

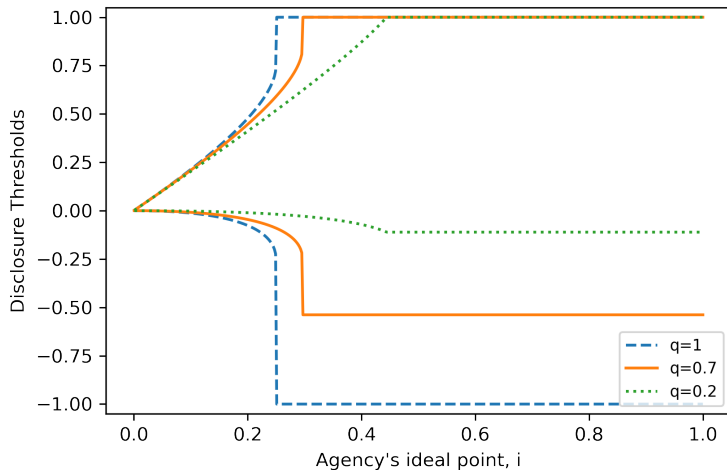
Policymaker:

- Chooses policy $p = \omega$ when verifies message to be *True*;
- Chooses policy $p = x$ when verifies message to be *False*;
- Chooses policy $p = z$ when not able to verifies message.

$$x = \frac{i \cdot (y - i)}{1 - i + y}, \quad z = m \cdot (i - y) + x \cdot (1 - i + y), \quad y : y = q \cdot \frac{i \cdot (y - i)}{1 - i + y}.$$

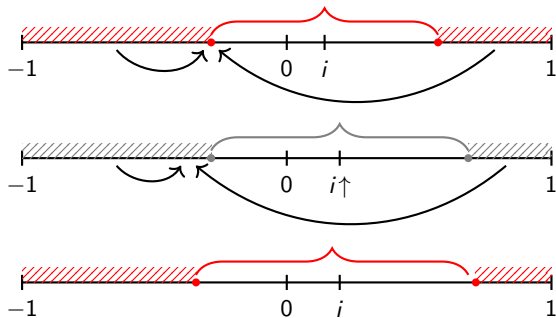
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Partial Verifiability: Disclosure Intervals



Intuition Behind Comparative Statics: Guarded

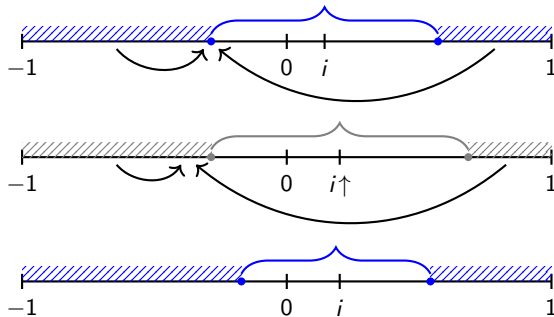
Stylized images:



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Intuition Behind Comparative Statics: Expansive

Stylized images



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More Stylized Examples

- Consumer Financial Protection Bureau
 - access to information that could be used contrary to its mission → re business regulations;
 - incentives to conceal.
- Internal Revenue Service
 - preferences for uniform enforcement;
 - private information re non-compliance statistical likelihood;
 - incentives to conceal from opposed policymaker.
- Central Intelligence Agency (Bay of Pigs)
 - information re conditional mission success;
 - incentives to conceal from more risk averse policymakers.
- USSR Ministry of Energy and Electrification (Chernobyl)
 - private information re nature of disaster(s);
 - incentives to limit information about disaster extent to avoid repercussions.

Optimal Choice of Agency

Assume Policymaker (receiver) has discretion over selection of Advisor (sender).

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This paper:

- \exists eq. with partial disclosure where comm. improves in (ex-ante) divergence (Prop.9);
- these eq. are belief stable (Prop.10);
- when preferences sufficiently misaligned \rightarrow FDE is unique (Prop.7).

\Rightarrow Receiver may prefer more (ex-ante) misaligned Sender.

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